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Draft Step by step guide for Art Work

1.- Preparation:

- Ideally, form a **project team**
You might define roles like a videographer (if not yourself), a scribe to take notes, a safety officer/risk assessor, and yourself as experience director.
- Select a **location**, do a bit of research, and visit it to ensure it's appropriate for the shoot (e.g. little likelihood of interference, easy access to the water).
- Choose two hand-held **cameras or phone cameras** (one is a back-up) and an extra battery. It may be helpful to have an add-on mic to get a better sound recording. A drone would be a great asset if you can find one and a trained user.
- Pick a **date and time** to convene the participants at the chosen location (check the weather forecast). Define a meeting point and a WhatsApp or other channel to communicate, if needed.

2. Send out formal invitations/instructions and get written consent

- Enlist 5-10-15-?? people (**participants**). Aim for diversity in nationality, age, gender, ethnicity etc. Talk to them beforehand to explain the nature of the project and briefly the **choreography** (link). They need to understand that they will be standing in water perhaps up to their knees for quite a while (depending on the number of participants).
- Make sure they feel comfortable being filmed and how they should show up (attire, type of vessel, food & drink, social distancing, masking, etc.).
- Ask each participant to bring a small container that can hold water (which can be held by one hand when full)
- Wear waterproof footwear or have bare feet as appropriate.
- **Ensure participants agree to being filmed, that their image can be used by the organizer and that local privacy and safeguarding rules are complied with. Please use the consent form which you can download here.**

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3.- On Site Performance:

- Check equipment works
- Gather the players and explain social distancing requirements. Once again, **explain the project**, now in more detail and ask for questions.
- Explain the **basic choreography** ([link to the wave – action](#)) and check the vessels for fit (someone is bound to show up with, for example, a giant drum or container ... won't work). As part of the ritualistic process, emphasize that silence is required and that the sounds of the water and wind are essential for the recording.
- Do a couple of **trial runs** without recording. Give the players feedback during and after each run. Maybe rehearse the Movement – pick up water – hold it in front of the body – return the water to the source??
- Then do a couple of **recorded runs**. Look at the videos and decide if you want to experiment by changing the choreography. But don't overdo it!
- Confer with the team to see if you have a **wrap**.

4.- Immediate Post Performance:

- Before they leave the site, you might choose to gather the participants for a **feedback session**. Mainly, if you want to explore how they felt during the Human Wave performance: did they feel Comfortable? Awkward? Silly? Engaged? Up lifted?
- Show the players the **video clips**.

What do they see? What works for them? What doesn't?

- Now that they've gone through the process, are there any **surprises** vs their expectations? Do they have any recommendations?

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5.- Post Performance

- Meet with the project team and **compare notes**.
 - What should you continue to do or do more of?
 - What should you do less of?
 - What should you do differently or stop doing?
- Decide **what to incorporate** into the Art Work and whether another shoot is an option...
- Discuss **next steps** and time frame

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